Persona Platform

May 22, 2018



Persona Platform Documentation

The Goal of this document is to provide a definition and design guidelines for the Persona Platform which enables users to perform tasks across multiple applications depending on their role, location and type of work.

Part 1 Overview

What is a Persona, Mode and Context

Part 2 Scenario

An example of how the platform enables Personas

Part 3 Core Elements

Design specification of the platform UI



Persona Platform Part 1: Overview



What is the Persona Platform

The Persona Platform enables users to perform tasks across multiple applications depending on their role, location and type of work.

PERSONA



Applications must be designed and built to recognize a **Persona**, the **Mode** in which they are working and the **Context** of their environment.

MODE



Understanding these three components are key to supporting user's needs, enabling focus on a task and efficiently completing work.

CONTEXT





What is a Persona

PERSONA



EXAMPLES

Operator

Field Service Engineer

Plant Manager

Director of Service

A Persona is representative of a user role and the access privileges that user has within the system. But it goes further to include persona-specific needs, behaviors, goals and motivations.

These characteristics of a persona contribute directly to the work being performed and how we design digital tools to support that work.



What is a Mode

MODE



EXAMPLES

Analysis

Problem solving

Reporting

As a user approaches a task, a mode is the mindset or behavior they embody. Any given persona will be in multiple modes throughout a work day. Sometimes they are analyzing data, sometimes actively fixing a problem, and often times they are moving between modes seemlessy. Our platform must support this behavior to enable efficient and productive work.

What is Context

CONTEXT



EXAMPLES

Assembly Plant

Customer Site

Healthcare Business

Aviation Supply Chain

Persona-focused design takes into consideration the work tasks the persona is trying to accomplish as well as their context. Context is a combination of Organization, Site, Location and Channel of information.

- An Organization could be a business unit like Aviation, Healthcare or even a sub-business
- A Site could be an assembly shop or a customer outage site
- A Location could be a manufacturing line or a office space where an asset is located
- A Channel could be a mobile device or a large-format touch enabled display



Persona Enablement Scenario





Mode

Planning

Monitoring

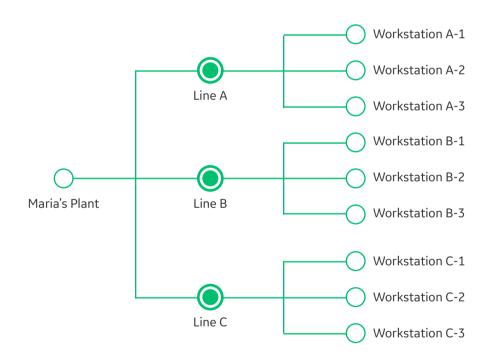
Problem Solving

Analysis

Reporting

Context

Maria's context spans her entire plant, in this scenario, she needs to see an aggregate view of her lines (A - C).



Goal

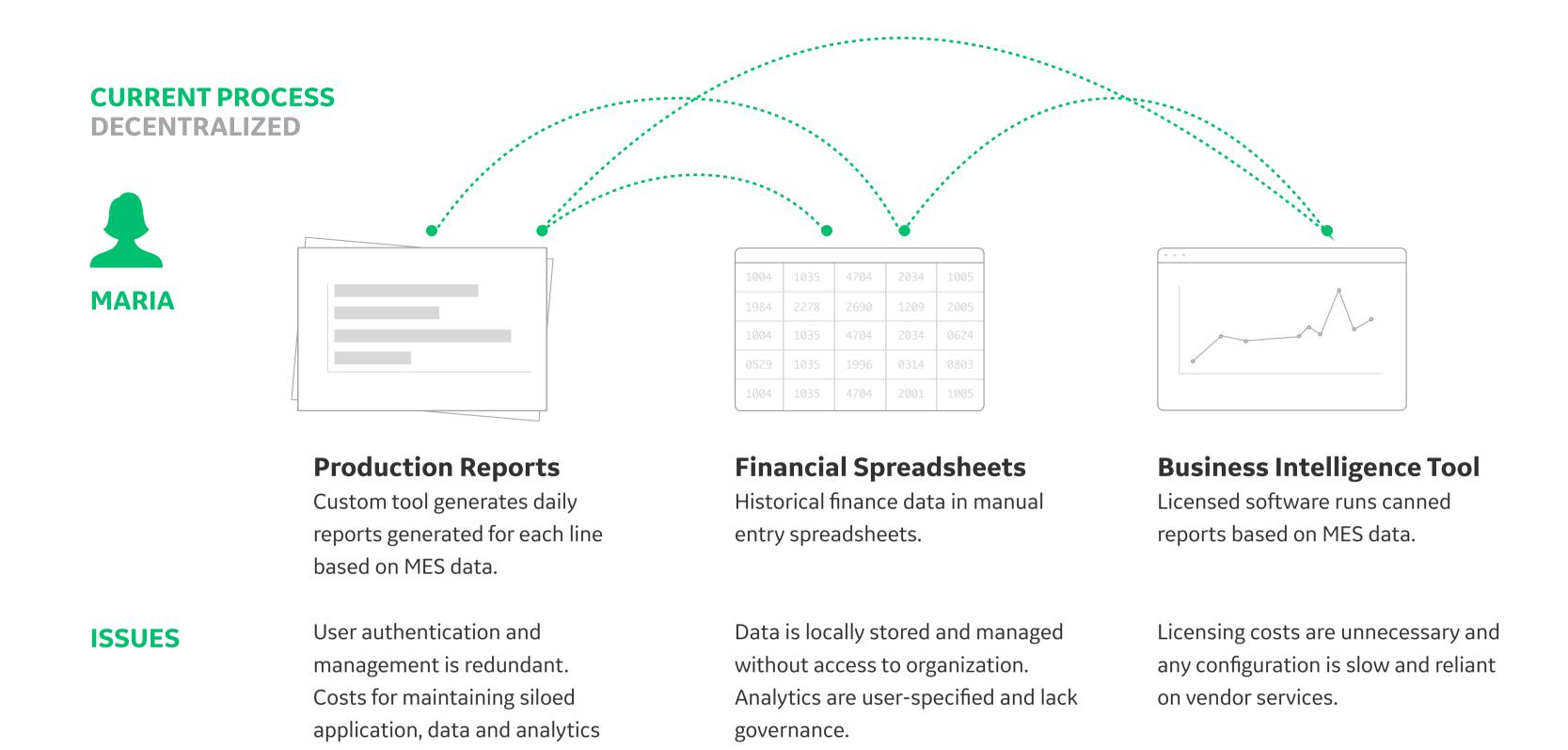
To understand how current production output for Lines A-C correlates to financial forecasts.

Painpoint

Spending too much time gathering and consolidating data from multiple sources to make decisions.

NEED

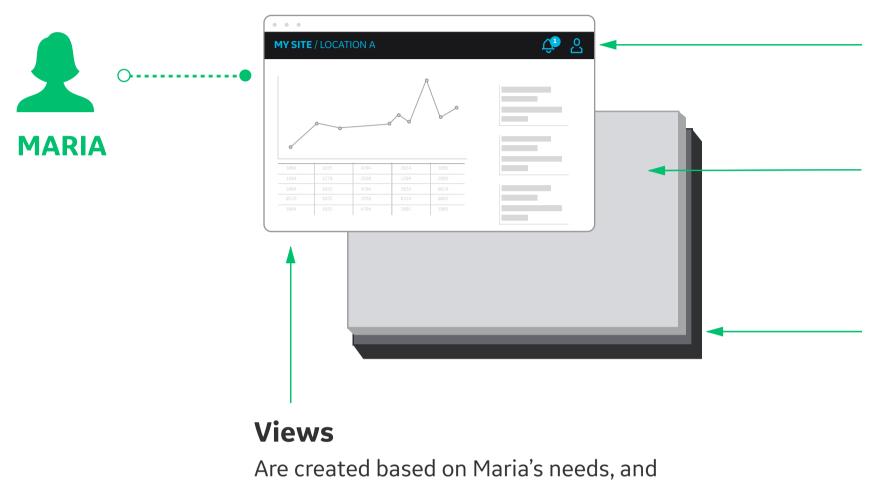
More Integration between the different systems and access to real-time data for decision making.



PERSONA IMPACT

Maria is currently spending too much time gathering and consolidating data from multiple sources to make decisions.

PERSONA PLATFORM CENTRALIZED VIEW



configured for her current context.

platform

Applications can also live within the

Navigation

Maria can access applications and views into her data based on her context (Lines A-C). She can quickly move between her different lines as well as across different modes of work.

Universal Settings

Maria can access and manage all of her settings in one place. As an admin for her site she can manage users, set up views and access notification subscriptions.

Data & Core Services

Business data remains decentralized and is piped into the platform through services and APIs.

SOLUTION

Maria can now access the data she needs in a single view. The system understands her context and presents the relevant information for her to make decisions.

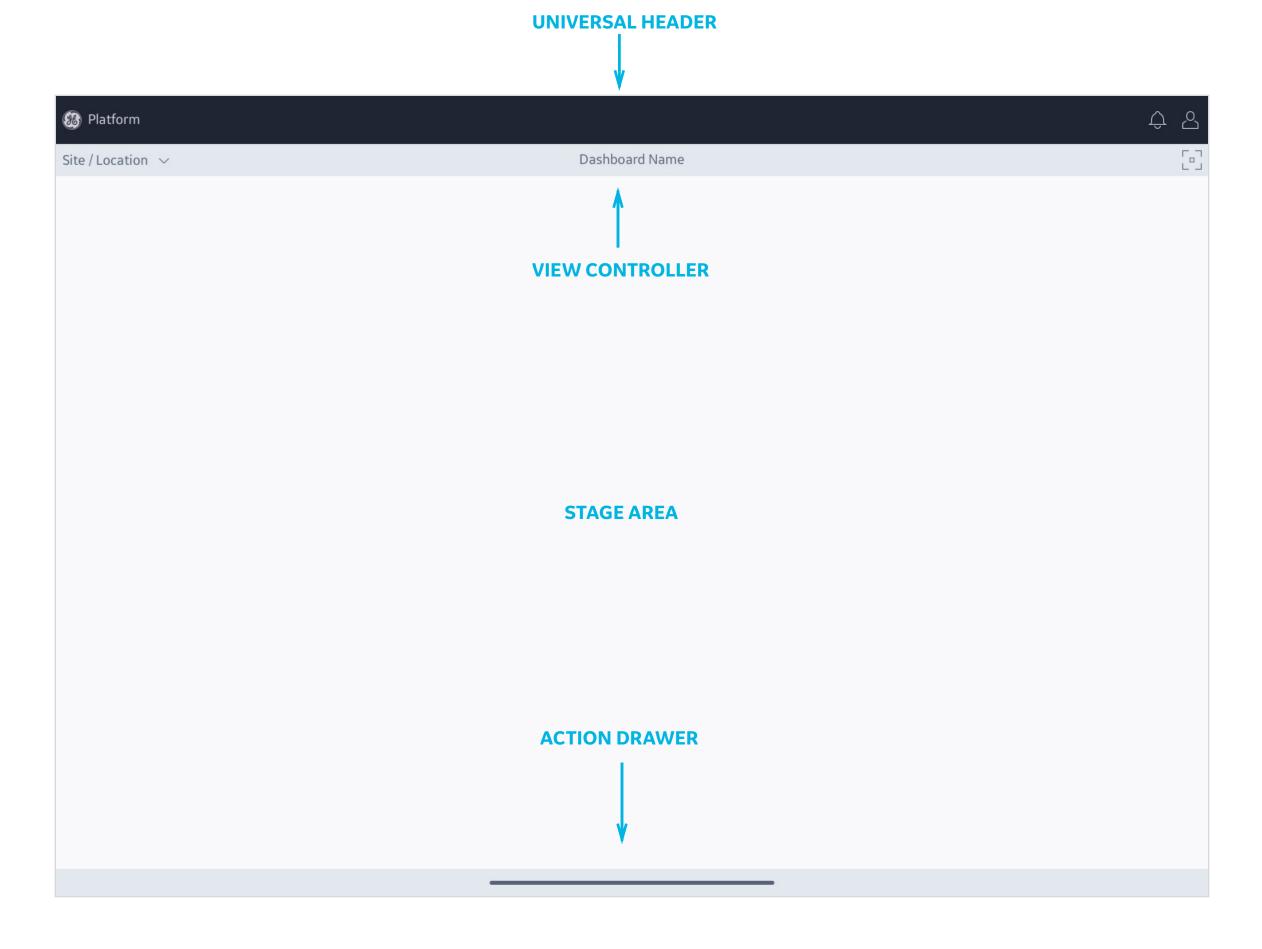
Persona Platform Core Elements



Platform

The Platform is divided into four areas of interaction:

Universal Header View Controller Stage Area Action Drawer

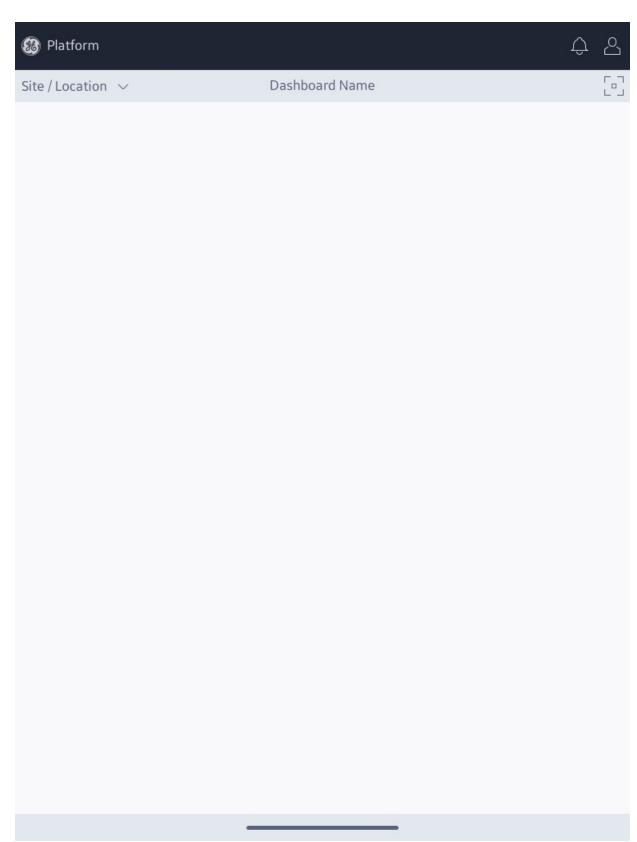




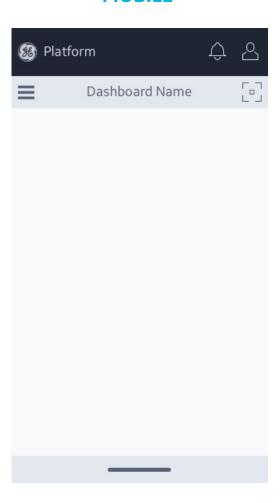
Responsive

The Platform is designed with responsiveness in mind. It should be able to be viewed on a tablet and mobile phone without issue, and should scale accordingly.





MOBILE

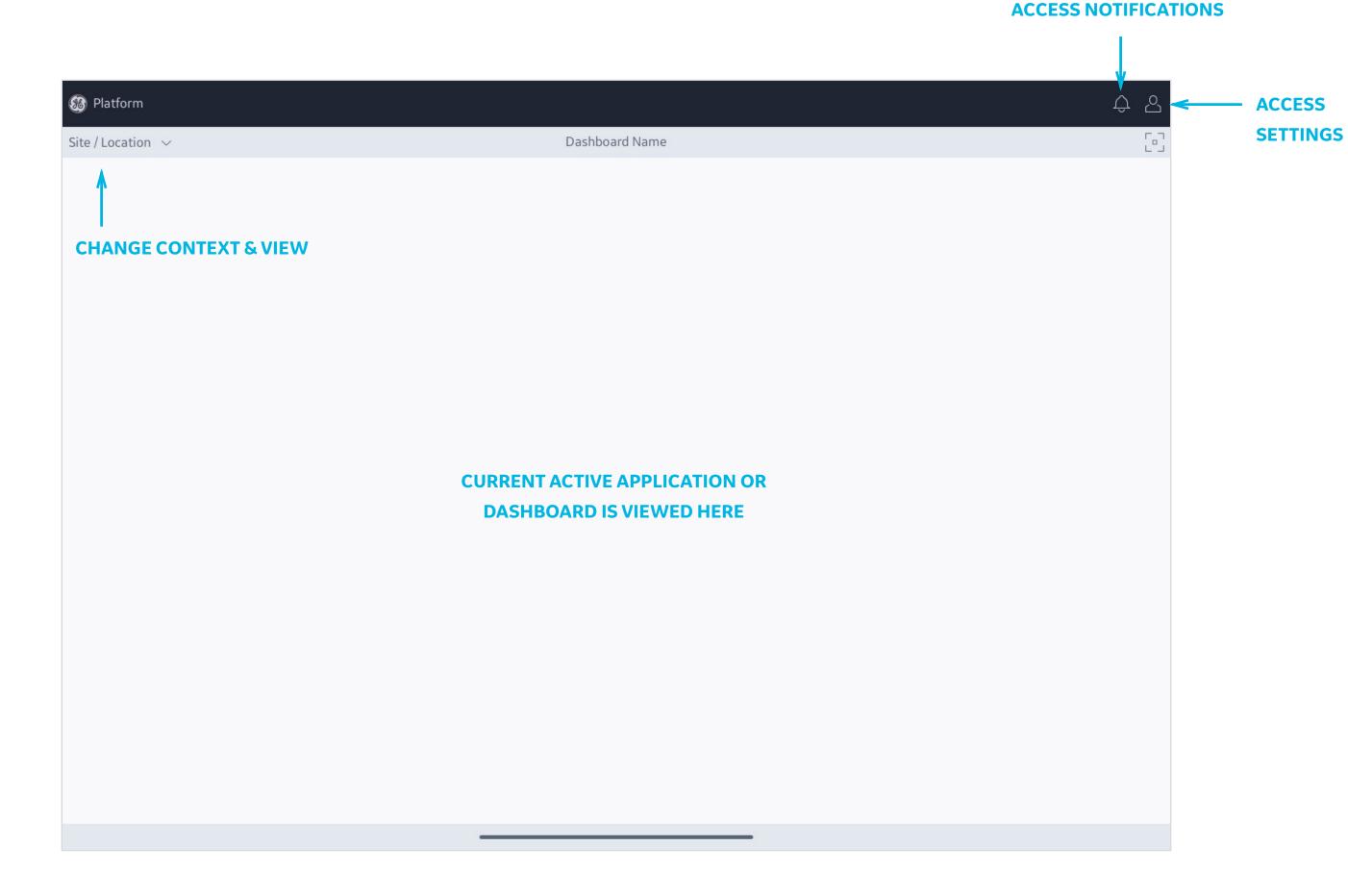




Navigation

Navigation allows users to intuitively move between contexts, dashboards and micro-apps. The proposed structure (illustrated below) will support mode switching and moving between multiple apps and dashboards quickly to complete multiple tasks.

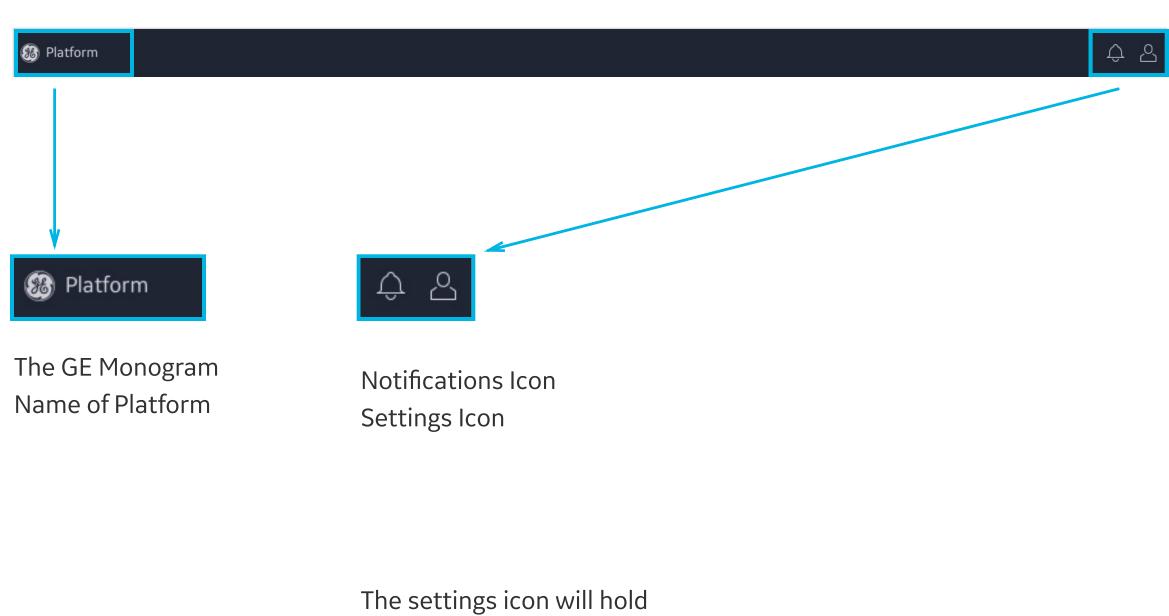
Notifications, and Settings can also be accessed from one universal set of controls.





Universal Header

The header houses all of the universal options



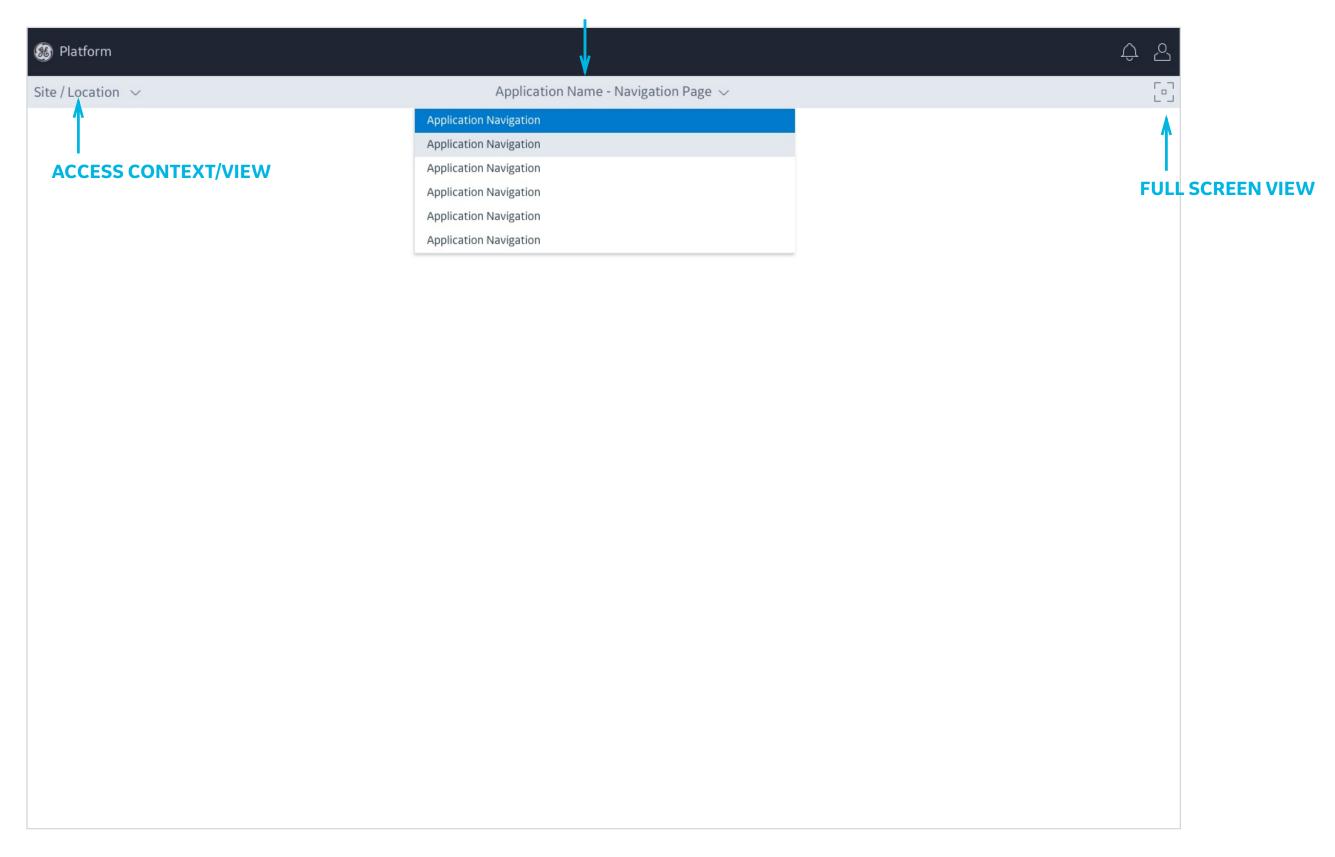
The settings icon will hold a dropdown menu that shows selectable options for settings, feedback and logging out of the platform.



View Controller

The view controller houses all options directly associated with the stage and action drawer areas. The view controller contains the contextual navigation, and the title area for dashboard name or application navigation view states.

ACCESS APPLICATION STATES

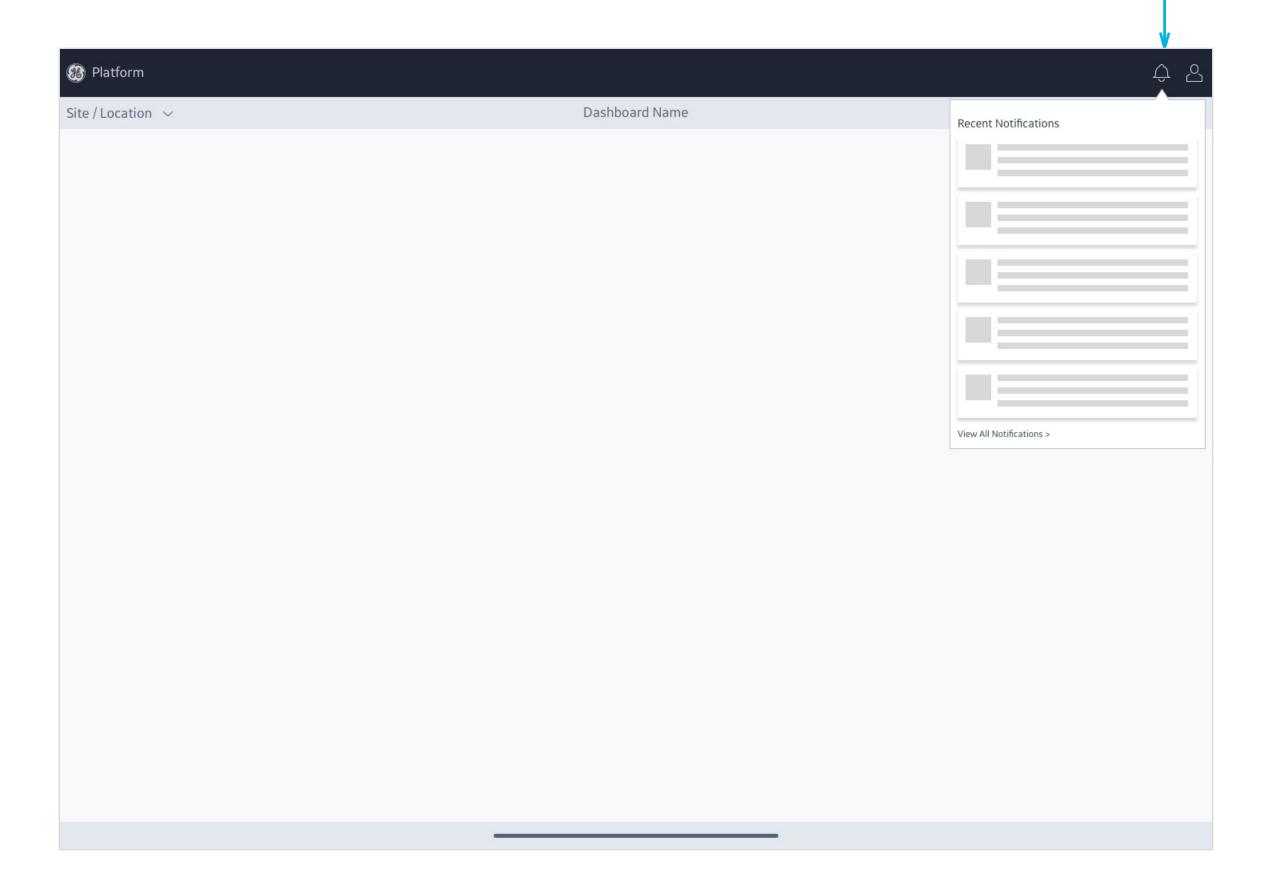




Notifications

ACCESS NOTIFICATIONS

By centralizing notifications the Platform will provide a single place to view and manage notifications from any micro-apps housed within the platform. By including access to notifications at a prominent location within the Platform users will be able to quickly recognize, access and take action on notifications.

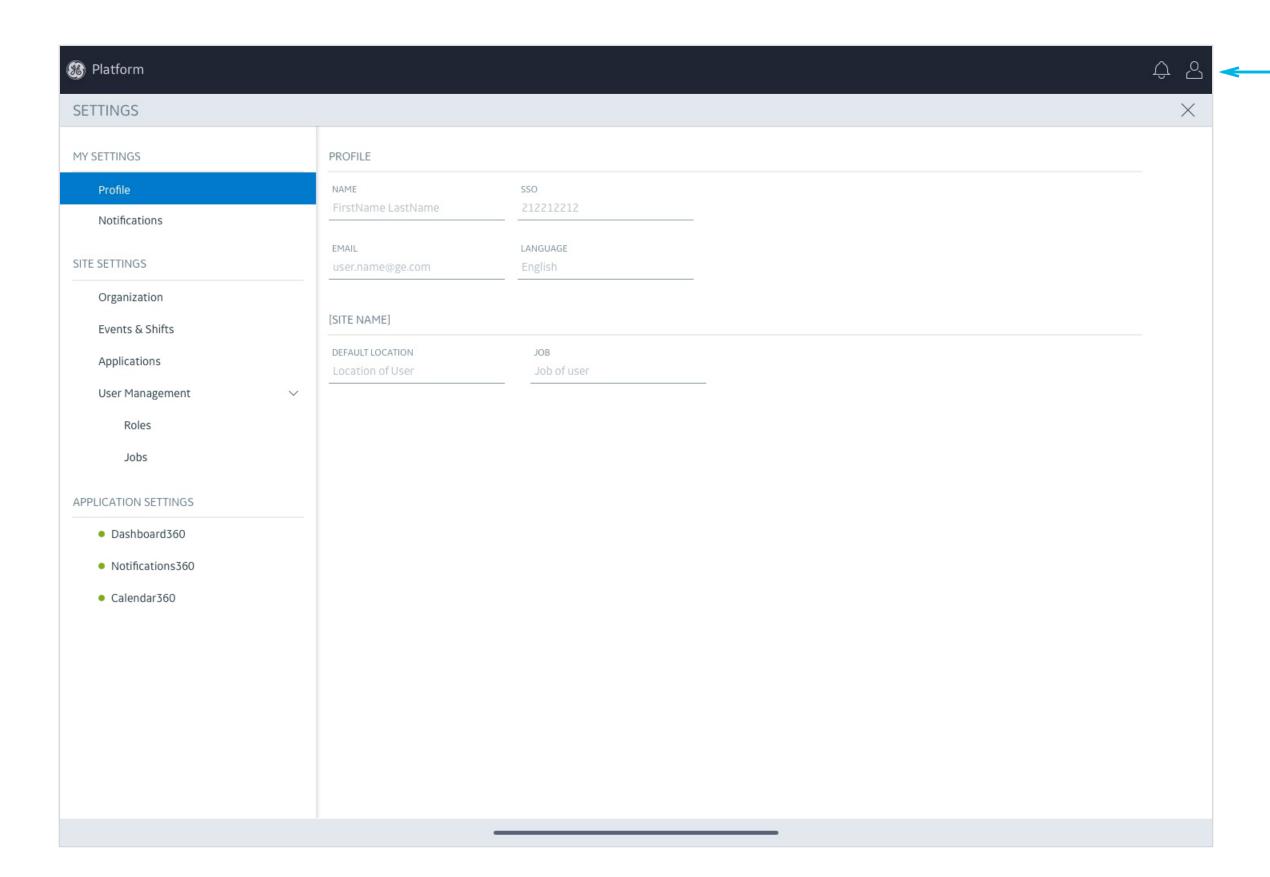




Settings

Each Persona that will interact within the Platform will have different universal settings.

Settings help the Platform determine what the Persona needs to have access to and their Context (site and location).



ACCESS

SETTINGS



Context/View Navigation

The context/view navigation enables users to quickly find the microapps and dashboards that are available within a certain context. The context structure on the left reveals the available views on the right.

This context structure is determined by the administrator and can be configured based on the access permissions for the user.

